	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	7 weeks + 2	7 weeks	6 weeks	6 weeks	5 weeks	7 weeks + 2
Skills for Success	Resilience	Self Belief	Responsibility	Understanding Yourself	Co-operation	Risk taking
Visits and Visitors	Walk to the Pimple – Art sketches of the landscape		Visit iron age settlement at Bellever Forest	Dartmoor Residential Hindu Speaker	Humanist Speaker (TBC)	
Garden Days	Team building Fire safety Den building Hot chocolate Leaf identification Clay faces	Team building Exciting ice art Ice lantern Hot chocolate around the fire	Team building Stone age tools, whittling and testing tools Den building Stick weaving	Team building Pebble poems Leaf identification Leaf faces Leaf wind chime	Team building Twig skeleton Digestion assault course Test our roman oil lamps	Team building Animal identification Tidy Tavy litter pick
English	Ask Dr Fisher (NF letter) Until I met Dudley (explanation text)	Leon and the place between (narrative) Magic box (poetry)	El Caminante (descriptive story writing based on an animation) Paint me a poem (poetry)	Dragons, myths and legends (descriptive story) Penguins (NF fact fie)	Rainforest rough guide (diary and non-fiction writing) The catch (descriptive story based on an animation)	The Whistling Monster (descriptive story including dialogue) Flotsam (Descriptive story based on a picture book)
Mathematics NCETM	Addition and subtraction: Review of column addition and subtraction Number and Place Value: Numbers to 10,000 Number facts: Numbers to 10,000	Geometry: Perimeter Number facts 3,6,9 times tables	Number facts: 7 times tables and patterns Multiplication and division: Understanding and manipulating multiplicative relationships	Number facts: Understanding and manipulating multiplicative relationships Geometry Co-ordinates	Fractions: Review of fractions Fractions: Fractions greater than one	Geometry Symmetry in 2D shapes Other: Time Number facts: Division with remainders
Science	Electricity- It's electric! Identify common appliances that run on electricy. Construct a simple series	States of matter- states of matter scientists Compare and group materials together, according to whether they are solids, liquids or	Sound- Listen up! Identify how sounds are made, associating some of them with something vibrating.	Living things and their habitats- Name that living thing! Recognise that some living things can be grouped in a variety of	Animals including humans- excuse me, are those your teeth? Describe the simple functions of the basic	Living things and their habitats- help our habitats! Recognise that environments can change and that this can

	electrical circuit,	gases.	Recognise that	ways.	parts of the digestive	sometimes pose dangers
	identifying and naming	_	vibrations from sounds	-	system in humans.	to living things.
	its basic parts, including	Observe that some	travel through a medium	Explore and use	·	
	cells, wires, bulbs,	materials change state	to the ear.	classification keys to	Identify the different	
	switches and buzzers.	when they are heated or		help group, identify and	types of teeth in humans	
		cooled, and measure or	Find patterns between	name a variety of living	and their simple	
	Identify whether or not a	research the	the pitch of a sound and	things in their local and	functions.	
	lamp will light in a	temperature at which	features of the object	wider environment.		
	simple series circuit,	this happens in degrees	that produced it.		Construct and interpret	
	based o whether or not	Celsius (°C)			a variety of food chains,	
	the lamp lights in a		Find patterns between		identifying producers,	
	simple series circuit.	Identify the part played	the volume of a sound		predators and prey	
		by evaporation and	and the strength of the			
	Recognise some	condensation in the	vibrations that produced			
	common conductors and	water cycle and	it.			
	insulators, and associate	associate the rate of				
	metals with being good	evaporation with	Recognise that sounds			
	conductors.	temperature.	get fainter as the			
			distance from the sound			
			source increases.			
Computing	Self-Image and Identity-	Online relationships -	Online bullying	Managing online	Health wellbeing and	Privacy and security
Computing and Online	Explain how online	Describe strategies for	Online bullying Describe ways people	information	lifestyle	Describe strategies for
and Online	Explain how online identity can be different	Describe strategies for safe and fun experiences	Online bullying Describe ways people can be bullied through a	information Analyse information to	lifestyle Explain how using	Describe strategies for keeping personal
	Explain how online	Describe strategies for safe and fun experiences in a range of online	Online bullying Describe ways people can be bullied through a range of media (e.g.	information Analyse information to make a judgement about	lifestyle Explain how using technology can be a	Describe strategies for keeping personal information private,
and Online	Explain how online identity can be different to offline identity.	Describe strategies for safe and fun experiences in a range of online social environments (e.g.	Online bullying Describe ways people can be bullied through a	information Analyse information to make a judgement about probable accuracy and I	lifestyle Explain how using technology can be a distraction from other	Describe strategies for keeping personal
and Online	Explain how online identity can be different to offline identity. Computing Systems and	Describe strategies for safe and fun experiences in a range of online social environments (e.g. livestreaming, gaming	Online bullying Describe ways people can be bullied through a range of media (e.g.	information Analyse information to make a judgement about probable accuracy and I understand why it is	lifestyle Explain how using technology can be a distraction from other things, in both a positive	Describe strategies for keeping personal information private,
and Online	Explain how online identity can be different to offline identity.	Describe strategies for safe and fun experiences in a range of online social environments (e.g.	Online bullying Describe ways people can be bullied through a range of media (e.g. image, video, text, chat)	information Analyse information to make a judgement about probable accuracy and I understand why it is important to make my	lifestyle Explain how using technology can be a distraction from other	Describe strategies for keeping personal information private, depending on context.
and Online	Explain how online identity can be different to offline identity. Computing Systems and	Describe strategies for safe and fun experiences in a range of online social environments (e.g. livestreaming, gaming platforms)	Online bullying Describe ways people can be bullied through a range of media (e.g. image, video, text, chat) Programming A —	information Analyse information to make a judgement about probable accuracy and I understand why it is important to make my own decisions regarding	lifestyle Explain how using technology can be a distraction from other things, in both a positive and negative way.	Describe strategies for keeping personal information private, depending on context. Programming B —
and Online	Explain how online identity can be different to offline identity. Computing Systems and	Describe strategies for safe and fun experiences in a range of online social environments (e.g. livestreaming, gaming	Online bullying Describe ways people can be bullied through a range of media (e.g. image, video, text, chat)	information Analyse information to make a judgement about probable accuracy and I understand why it is important to make my own decisions regarding content and that my	lifestyle Explain how using technology can be a distraction from other things, in both a positive and negative way. Creating Media – Photo	Describe strategies for keeping personal information private, depending on context.
and Online	Explain how online identity can be different to offline identity. Computing Systems and	Describe strategies for safe and fun experiences in a range of online social environments (e.g. livestreaming, gaming platforms) Creating Media – Audio	Online bullying Describe ways people can be bullied through a range of media (e.g. image, video, text, chat) Programming A —	information Analyse information to make a judgement about probable accuracy and I understand why it is important to make my own decisions regarding content and that my decisions are respected	lifestyle Explain how using technology can be a distraction from other things, in both a positive and negative way.	Describe strategies for keeping personal information private, depending on context. Programming B —
and Online	Explain how online identity can be different to offline identity. Computing Systems and	Describe strategies for safe and fun experiences in a range of online social environments (e.g. livestreaming, gaming platforms) Creating Media – Audio	Online bullying Describe ways people can be bullied through a range of media (e.g. image, video, text, chat) Programming A —	information Analyse information to make a judgement about probable accuracy and I understand why it is important to make my own decisions regarding content and that my decisions are respected by others.	lifestyle Explain how using technology can be a distraction from other things, in both a positive and negative way. Creating Media – Photo	Describe strategies for keeping personal information private, depending on context. Programming B —
and Online	Explain how online identity can be different to offline identity. Computing Systems and	Describe strategies for safe and fun experiences in a range of online social environments (e.g. livestreaming, gaming platforms) Creating Media – Audio	Online bullying Describe ways people can be bullied through a range of media (e.g. image, video, text, chat) Programming A —	information Analyse information to make a judgement about probable accuracy and I understand why it is important to make my own decisions regarding content and that my decisions are respected by others. Data and information —	lifestyle Explain how using technology can be a distraction from other things, in both a positive and negative way. Creating Media – Photo	Describe strategies for keeping personal information private, depending on context. Programming B —
and Online Safety	Explain how online identity can be different to offline identity. Computing Systems and	Describe strategies for safe and fun experiences in a range of online social environments (e.g. livestreaming, gaming platforms) Creating Media – Audio production	Online bullying Describe ways people can be bullied through a range of media (e.g. image, video, text, chat) Programming A —	information Analyse information to make a judgement about probable accuracy and I understand why it is important to make my own decisions regarding content and that my decisions are respected by others. Data and information — Data logging	lifestyle Explain how using technology can be a distraction from other things, in both a positive and negative way. Creating Media – Photo	Describe strategies for keeping personal information private, depending on context. Programming B – Repetition in games
and Online	Explain how online identity can be different to offline identity. Computing Systems and	Describe strategies for safe and fun experiences in a range of online social environments (e.g. livestreaming, gaming platforms) Creating Media – Audio production A non-European society	Online bullying Describe ways people can be bullied through a range of media (e.g. image, video, text, chat) Programming A —	information Analyse information to make a judgement about probable accuracy and I understand why it is important to make my own decisions regarding content and that my decisions are respected by others. Data and information — Data logging Changes in Britain from	lifestyle Explain how using technology can be a distraction from other things, in both a positive and negative way. Creating Media – Photo	Describe strategies for keeping personal information private, depending on context. Programming B – Repetition in games The Roman Empire and
and Online Safety	Explain how online identity can be different to offline identity. Computing Systems and	Describe strategies for safe and fun experiences in a range of online social environments (e.g. livestreaming, gaming platforms) Creating Media – Audio production A non-European society that provides contrasts	Online bullying Describe ways people can be bullied through a range of media (e.g. image, video, text, chat) Programming A —	information Analyse information to make a judgement about probable accuracy and I understand why it is important to make my own decisions regarding content and that my decisions are respected by others. Data and information — Data logging Changes in Britain from the Stone Age to the Iron	lifestyle Explain how using technology can be a distraction from other things, in both a positive and negative way. Creating Media – Photo	Describe strategies for keeping personal information private, depending on context. Programming B – Repetition in games The Roman Empire and its impact on Britain.
and Online Safety	Explain how online identity can be different to offline identity. Computing Systems and	Describe strategies for safe and fun experiences in a range of online social environments (e.g. livestreaming, gaming platforms) Creating Media – Audio production A non-European society that provides contrasts with British history	Online bullying Describe ways people can be bullied through a range of media (e.g. image, video, text, chat) Programming A —	information Analyse information to make a judgement about probable accuracy and I understand why it is important to make my own decisions regarding content and that my decisions are respected by others. Data and information — Data logging Changes in Britain from the Stone Age to the Iron Age	lifestyle Explain how using technology can be a distraction from other things, in both a positive and negative way. Creating Media – Photo	Describe strategies for keeping personal information private, depending on context. Programming B — Repetition in games The Roman Empire and its impact on Britain. Explore how the Roman
and Online Safety	Explain how online identity can be different to offline identity. Computing Systems and	Describe strategies for safe and fun experiences in a range of online social environments (e.g. livestreaming, gaming platforms) Creating Media – Audio production A non-European society that provides contrasts with British history - The Mayans-How the	Online bullying Describe ways people can be bullied through a range of media (e.g. image, video, text, chat) Programming A —	information Analyse information to make a judgement about probable accuracy and I understand why it is important to make my own decisions regarding content and that my decisions are respected by others. Data and information – Data logging Changes in Britain from the Stone Age to the Iron Age British development in	lifestyle Explain how using technology can be a distraction from other things, in both a positive and negative way. Creating Media – Photo	Describe strategies for keeping personal information private, depending on context. Programming B – Repetition in games The Roman Empire and its impact on Britain. Explore how the Roman invasion had an impact
and Online Safety	Explain how online identity can be different to offline identity. Computing Systems and	Describe strategies for safe and fun experiences in a range of online social environments (e.g. livestreaming, gaming platforms) Creating Media – Audio production A non-European society that provides contrasts with British history - The Mayans-How the Mayans helped to	Online bullying Describe ways people can be bullied through a range of media (e.g. image, video, text, chat) Programming A —	information Analyse information to make a judgement about probable accuracy and I understand why it is important to make my own decisions regarding content and that my decisions are respected by others. Data and information — Data logging Changes in Britain from the Stone Age to the Iron Age British development in industry through the	lifestyle Explain how using technology can be a distraction from other things, in both a positive and negative way. Creating Media – Photo	Describe strategies for keeping personal information private, depending on context. Programming B — Repetition in games The Roman Empire and its impact on Britain. Explore how the Roman invasion had an impact on our advancement
and Online Safety	Explain how online identity can be different to offline identity. Computing Systems and	Describe strategies for safe and fun experiences in a range of online social environments (e.g. livestreaming, gaming platforms) Creating Media – Audio production A non-European society that provides contrasts with British history - The Mayans-How the	Online bullying Describe ways people can be bullied through a range of media (e.g. image, video, text, chat) Programming A —	information Analyse information to make a judgement about probable accuracy and I understand why it is important to make my own decisions regarding content and that my decisions are respected by others. Data and information – Data logging Changes in Britain from the Stone Age to the Iron Age British development in	lifestyle Explain how using technology can be a distraction from other things, in both a positive and negative way. Creating Media – Photo	Describe strategies for keeping personal information private, depending on context. Programming B – Repetition in games The Roman Empire and its impact on Britain. Explore how the Roman invasion had an impact

		- Development of		- The Stone Age to Iron		Britain 55BC
		farming, maths,		Age 4000 – 8000BC		- Julius Caesar
		architecture and sports/		- The development of		Julius Caesai
		games		iron and it's uses		
		- Itzam – God of the		- Advance of humans		
		heavens, day and night		through the years		
C	Learn about the local	neavens, day and night	Learn about the	tillough the years	Learn about rivers and	
Geography			continents of the world			
	area, including Devon,				links to the coast	
	Cornwall and Somerset.		compared to			
	Key attractions		environmental regions			
	 Physical 					
	geography					
	 Rural and urban 					
	areas					
Music	Charanga: Abba	Charanga:	Grime mixed styles	Gospel/ links to religious	The Beatles and the	Revision and deciding
Charanga		Glockenspiel	Charanga: Stop!	music	development of pop	what to perform.
.					music and the civil rights	Listen to western
				Charanga:	movement (Charanga)	classical music.
				Leon on me		The language of music
Art	Dartmoor landscapes		Self portraits		3D abstract sculpture	
	 Sketching 		Printing		(wire and tights	
	 Painting 		 Collage 		sculpture)	
	Textiles		 Inspiration from 		 Digital art 	
			the greats		 Sketching 	
	Drawing		Printing		Sculpture	
	1. To look at drawing for		1. To extend the		 Inspiration from 	
	design purposes. To link		possibilities of multi-		the greats	
	with and support design		coloured printing in one		Painting	
	technology.		process.		develop all skills	
	2. To realise the		2. Make printing blocks		uevelop all skills	
	importance of close		(e.g. from coiled string).		Sculpture	
	observation. To compare		Collage		1. Use tools to carve and	
	drawings from		1. Use coiling,			
	imagination and from		overlapping, tessellation,		add shapes, texture and	
	life.		mosaic and montage.		pattern.	
	3. Annotate sketches to		2. To search for		2. To extend previously	
					learned skills in working	
	explain and elaborate		appropriately textured		with recycled and	
	ideas.		materials for a given task		modelling materials.	
	Sketch lightly (no need		or subject.		3. To learn a new 3D	

	to use a rubber) and		Inspiration from the		technique.	
	explore ideas within a		greats.		4.To understand the	
	sketch book.		1. Replicate some of the		negative and positive	
	<u>Painting</u>		techniques used by		focus.	
	1. Use a number of		notable artists, artisans		Inspiration from the	
	brush techniques using		and designers.		greats.	
	thick and thin brushes to				1. Replicate some of the	
	produce shapes,				techniques used by	
	textures, patterns and				notable artists, artisans	
	lines.				and designers.	
	2. To explore different					
	tools and surfaces and					
	begin to gain confidence					
	in selecting appropriate					
	tools for tasks.					
	3. To work into a painted					
	surface with other					
	media, for example					
	chalks, pastels, crayons.					
	To return to work in					
	stages over time.					
	<u>Textiles</u>					
	1. To explore decorative					
	print/paint effects and					
	techniques.					
	2. Colour fabric					
Design		Steady hand		Egg drop challenge		Lever Animals(linked to
Technology		games(Electrical		(structures)		science sequence)
7 7 7 7 7 7 7 7 7 7 7 7 7 7 7 7 7 7 7 7		systems)		Focus- Shell structures		(mechanical systems)
		Focus-Simple circuits		using computer- aided		Focus- Levers and
		and switches		design (CAD)		linkages
Personal	Week 1 – Skills for	Week 1 – Skills for	Week 1 – Skills for	Week 1 – Skills for	Week 1 – Skills for	Week 1 – Skills for
Social Health	success: Resilience	success: Self Belief	success: Responsibility	success: Understanding	success: Co-operation	success: Risk Taking
Education	Week 2 – Health and	Week 2 – Respectful	Week 2 & 3 – Healthy	Yourself.	Week 2 – Respectful	Week 2, 3 & 4 - First aid
Ludcation	Prevention	relationships	Eating	Week 2 – Family and	relationships	Week 5 – Moving on up
	Week 3 – Being Safe	Week 3 – Anti Bullying	Week 4 – Health and	people who care	Week 3 – physical health	day
	Week 4 & 5 – Mental	week 'One kind word'	Prevention	Week 3 – Caring	and fitness	Week 6 – Preparing for
	Well being (emotional)	Week 4 – Mental	Week 5 – Safer Internet	friendships	Week 4 – Money Sense	transitions
	Week 6 – Mental	Wellbeing (Seek support)	Day 'Together for a	Week 4 – Money sense	<u>Week 5</u> – SRE?	
	Wellbeing (self care)	Week 5 – Money Sense	better Internet'	Week 5 – Drugs, alcohol		

Religious Education L2.3- What does the Trinity mean and why is it important for Christians?	Week 6 – Consolidate learning. L2.7- What do Hindu's believe God is like?	Week 6 – Respectful relationships Week 7 – Drugs, alcohol and tobacco L2.8- What does it mean to be Hindu in Britain today?	L2.5- Why do Christians call the day Jesus died Good Friday?	L2.6- For Christians, when Jesus left, what was the impact of Pentecost?	L2.11- How and why do people mark the significant events of life?
Personal I cope well and react positively when things become difficult. I can persevere with a task and I can improve my performance through regular practice (Level 4) I know where I am with my learning and I have begun to challenge myself (Level 3) I try several times if at first I don't succeed and I ask for help when appropriate (Level 2) Swimming Swim confidently with a range of recognised strokes (minimum of 25 metres)	I cooperate well with others and give helpful feedback. I help organise roles and responsibilities and I can guide a small group through a task (Level 4) I show patience and support others, listening well to them about our work. I am happy to show and tell them about my ideas (Level 3) I can help praise and encourage others in their learning (Level 2) Swimming Swim confidently with a range of recognised strokes (minimum of 25 metres)	Cognitive I can understand ways (criteria) to judge performance and I can identify specific parts to continue to work upon. I can use my awareness of space and others to make good decisions (Level 4) I can understand the simple tactics of attacking and defending. I can explain what I am doing well and I have begun to identify areas for improvement (Level 3) I can begin to order instructions, movements and skills. With help I can recognise similarities and differences in performance and I can explain why someone is working or performing well (Level 2) Orienteering- learning to	Creative I can link actions and develop sequences of movements that express my own ideas. I can change tactics, rules or tasks to make activities more fun or challenging (Level 4) I can make up my own rules and versions of activities. I can respond differently to a variety of tasks or music and I can recognise similarities and differences in movements and expression (Level 3) I can begin to compare my movements and skills with those of others. I can select and link movements together to fit a theme (Level 2) Orienteering- learning to follow and complete a trail with a code breaker	Physical I can perform a variety of movements and skills with good body tension. I can link actions together so that they flow in running, jumping and throwing activities (Level 4) I can perform and repeat longer sequences with clear shapes and controlled movement. I can select and apply a range of skills with good control and consistency (Level 3) I can perform a range of skills with some control and consistency. I can perform a sequence of movements with some changes in level, direction or speed (Level 2) Swimming Swim confidently with a range of recognised	Health and fitness I can describe the basic fitness components and explain how often and how long I should exercise to be healthy. I can record and monitor how hard I am working (Level 4) I can describe how and why my body feels during and after exercise. I can explain why we need to warm up and cool down (Level 3) I can say how my body feels before, during and after exercise. I use equipment appropriately and move and land safely (Level 2) Swimming Swim confidently with a range of recognised strokes (minimum of 25 metres) Develop rescue skills

			follow clues to complete a trail I can locate and answer a control point I can solve a problem working as a team. I can solve a problem after losing one of your senses. I can use compass points.	I can create letters with my body I can work as a team and solve a problem. I can use a basic map and find a location I can orientate and use a simple map of the school environment.	strokes (minimum of 25 metres) Develop self- rescue skills	
French KS2- Primary languages network	 Proper nouns and common nouns Questions that include the conjunction ou Numbers 13 - 21 	 How to construct spoken sentences with more than one noun Talking about colours 	 Simple spoken sentences Une / un Spelling colours 	 Question words Spoken sentences including nouns and adjectives Using a writing frame to create simple sentences 	 Asking questions using Où est? Talking about favourite animals Talking about likes and dislikes 	 Talking about the garden Negative statements using the negative adverb nepas Writing about myself, my home, garden, and where I live